

# Open Gaming Guide to Poisons

by Steven Creech

Poisons are an irreplaceable aspect of the *Dungeons & Dragons* game. Not only do they provide the ability to disable creatures (or worse), but they also add an element of danger to certain kinds of monsters or traps. The following table is a collection of all known poisons listed under the Open Gaming License. They are listed alphabetically by name of poison followed by the type of poison, the Difficulty Class necessary to avoid the effects, and any initial and/or secondary damage taken as a result of the poison.

Poison	Type	DC	Initial Damage	Secondary Damage
Aboleth Mucus	Ingested	19	Suffocation 2d6 min. unless fully submerged for 3 hrs. (No Sec. Dam.)	
Achaierai Black Cloud Vapor	Contact/Inhaled	15	Insanity (16 <sup>th</sup> level) – 3 hours	(No Sec. Dam.)
Alcohol (Moderate)	Ingested	11	1d2 Dexterity	1 Dexterity
Alcohol (Severe)	Ingested	14	1d4 Dex + 1d4 Con	Uncon. + 1d6 Con
Ankheg Acid	Contact	12	1d4 hp	1d4 hp
Aranea Venom	Injury	13	1d5 Strength	2d6 Strength
Arsenic	Ingested	13	1 Constitution	1d8 Constitution
Athach Venom	Injury	22	1d6 Strength	2d6 Strength
Black Adder Venom	Injury	12	None	1d6 Strength
Black Lotus Extract	Contact	20	3d6 Constitution	3d6 Constitution
Bloodroot	Injury	12	None	1d4 Con + 1d3 Wis
Blue Whinnis	Injury	14	1 Constitution	Unconsciousness
Brainweed Pollen	Inhaled	17	1d4 Con (2d4 rounds)	Hallucinations
Burnt Othur Fumes	Inhaled	18	1 Constitution (Permanent)	3d6 Constitution
Carion Crawler Gland Extract	Contact/Ingested	13	Paralysis 2d6 minutes	None
Caustic Alkali	Contact	11	1d2 hp	1d2 Dexterity
Chuul Gland Extract	Contact/Ingested	19	Paralysis 2d3 rounds	None
Couatl Venom	Injury	16	2d4 Strength	4d4 Strength
Dark Reaver Powder	Ingested	18	2d6 Constitution	1d6 Con + 1d6 Str
Death's Bloom Poison	Ingested	15	1d6 Wisdom	1d6 Wisdom
Deathblade	Injury	20	1d6 Constitution	2d6 Constitution
Demon (Bebilith) Venom	Injury	20	1d6 Constitution	2d6 Constitution
Demon (Quasit) Poison	Injury	13	1d4 Dexterity	2d4 Dexterity
Devil Doll Poison	Injury	18	1d6 Constitution	2d6 Constitution
Devil (Imp) Poison	Injury	13	1d4 Dexterity	2d4 Dexterity
Devil (Osyluth) Poison	Injury	14	1d6 Strength	2d6 Strength
Devil (Pit Fiend) Venom	Injury	21	1d6 Constitution	Death
Digester Acid	Contact	17	4d8 hp	4d8 hp
Dragon Bile	Contact	26	3d6 Strength	None
Drider Venom	Injury	16	1d6 Strength	1d6 Strength
Drow Sleep Poison	Injury	17	Unconsciousness	Unconscious 2d4 hrs.
Ebon Spider Venom	Injury	22	1d6 Strength	Nightmare (12 <sup>th</sup> level)
Ettercap Venom	Injury	13	1d6 Dexterity	2d6 Dexterity
Final Touch	Injected/Injury	15	Unconsciousness	3d6 Constitution
Formian (Myrmarch) Poison	Injury	20	2d6 Dexterity	2d6 Dexterity
Formian (Taskmaster) Poison	Injury	15	1d6 Strength	1d6 Strength
Formian (Warrior) Poison	Injury	14	1d6 Strength	1d6 Strength
Foxglove (Toxic Dosage)	Ingested	13	1d4 Dex + 1d4 Wis	1d4 Constitution
Giant Anemone Venom	Injury	21	Paralysis 2d6 rounds	None
Giant Ant Acid Extract	Contact/Injury	14	1d4 hp	1d4 hp
Giant Bee Poison	Injury	13	1d6 Constitution	1d6 Constitution
Giant Wasp Poison	Injury	18	1d6 Dexterity	1d6 Dexterity
Gorgon Breath Vapor	Inhaled	17	Petrification (as <i>Flesh to Stone</i> –12 <sup>th</sup> level)	(No Sec. Dam.)
Greenblood Oil	Injury	13	1 Constitution	1d2 Constitution
Hellebore	Ingested	15	1d4 Con + 1d4 Dex	1d4 Constitution
Id Moss	Ingested	14	1d4 Intelligence	2d6 Intelligence
Insanity Mist	Inhaled	15	1d4 Wisdom	2d6 Wisdom
Lich Dust	Ingested	17	2d6 Strength	1d6 Strength
Locking Poison	Injury	18	1 Strength (Permanent)	2d6 Strength

Poison	Type	DC	Initial Damage	Secondary Damage
Locoweed	Ingested	13	1d6 Int + 1d4 Wis	Confused (12 <sup>th</sup> level)
Malyss Root Paste	Contact	16	1 Dexterity	2d4 Dexterity
Mangonnell Saliva	Contact/Injury	13	1d4 Constitution	Paralysis 1d4 rounds
Medusa Poison	Contact/Injury	14	1d6 Strength	2d6 Strength
Mohrg Ichor	Contact	17	Paralysis 1d4 minutes	None
Naga (Dark) Poison	Injury	16	Unconsciousness 2d4 min.	None
Naga (Guardian) Venom	Injury	19	2d8 Constitution	2d8 Constitution
Naga (Spirit) Venom	Injury	18	1d8 Constitution	1d8 Constitution
Naga (Water) Venom	Injury	17	1d8 Constitution	1d8 Constitution
NightCrawler Poison	Contact/Injury	22	2d6 Strength	2d6 Strength
Nitharit	Contact	13	None	3d6 Constitution
Oil of Taggit	Ingested	15	None	Unconsciousness
Opium	Inhaled	18	1d6 Dex + 1d4 Int	1d4 Dex + 1d2 Int
Phase Spider Venom	Injury	15	2d6 Constitution	2d6 Constitution
Poison Ivy	Contact	11	-1 to Attacks and Skill Checks	1 Dexterity
PseudoDragon Poison	Injury	12	Unconsciousness 1d4 min.	Unconscious 1d3 days
Psilocybe	Ingested	18	1d4 Int + 1d3 Wis	1 Int (Pm) + 1 Wis (Pm)
Purple Worm Poison	Injury	24	1d6 Strength	2d6 Strength
Ragweed Pollen	Inhaled	13	-1 to Attacks and Skill Checks	1 Dexterity
Sassone Leaf Residue	Contact	16	2d12 hp	1d6 Constitution
Shadow Essence	Injury	17	1 Strength (Permanent)	2d6 Strength
Slithervine Pollen	Inhaled	15	Blindness 1d4 rounds	None
Spider Eater Venom	Injury	17	None	Paralysis 1d8+5 wks.
Striped Toadstool	Ingested	11	1 Wisdom	2d6 Wis + 1d4 Int
Tendriculos Gastric Fluid	Contact/Ingested	19	Paralysis 3d6 rounds	None
Terinav Root	Contact	16	1d6 Dexterity	2d6 Dexterity
Toadstool	Ingested	14	2d6 Constitution	1d4 Con (Permanent)
Udamentaz Poison	Injury	16	1d8 Constitution	1d6 Constitution
Ungol Dust	Inhaled	15	1 Charisma	1 Cha(Prm.)+1d6 Cha
Vermir Venom				
Tiny	Injury	10	1d2 Strength	1d2 Strength
Small	Injury	12	1d3 Strength	1d3 Strength
Medium-Size	Injury	14	1d4 Strength	1d4 Strength
Large	Injury	16	1d6 Strength	1d6 Strength
Huge	Injury	20	2d6 Strength	2d6 Strength
Gargantuan	Injury	26	3d6 Strength	3d6 Strength
Colossal	Injury	36	2d8 Strength	2d8 Strength
Violet Fungus Poison	Contact/Injury	14	1d4 Str + 1d4 Con	1d4 Str + 1d4 Con
Viper Venom				
Tiny	Injury	12	1d2 Dexterity	1d2 Dexterity
Small	Injury	13	1d3 Dexterity	1d3 Dexterity
Medium-Size	Injury	16	1d4 Dexterity	1d4 Dexterity
Large	Injury	18	1d6 Dexterity	1d6 Dexterity
Huge	Injury	20	1d8 Dexterity	1d8 Dexterity
Gargantuan	Injury	36	2d6 Dexterity	2d6 Dexterity
Colossal	Injury	44	2d8 Dexterity	2d8 Dexterity
Wyvern Poison	Injury	17	2d6 Constitution	2d6 Constitution
Xill Venom	Injury	14	Paralysis 1d4 hours	None
Yuan-Ti Venom	Injury	17	1d6 Constitution	1d6 Constitution

\*All ability score damage temporary unless otherwise noted.







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